ESPO VanEck Video Gaming and eSports UCITS ETF

Fund Details

Base Currency	USD
Inception Date	24 June 2019
Domicile	Ireland
Net Assets	USD 612.5M
Shares Outstanding	9,500,000
Total Expense Ratio	0.55%
Product Structure	Physical (Full Replication)
UCITS Compliant	Yes
Rebalance Frequency	Quarterly
Distribution Frequency	None
Income Treatment	Reinvestment
Countries of Registration	AT, CH, CZ, DE, DK, ES, FI, FR, HR, HU, IE, IS, IT, LU, NL, NO, PL, PT, RO, SE, SG, UK

Index Information

Index Provider	MarketVector Indexes GmbH
Index Type	Total Return Net
Currency	USD
Inception Date	22 Jul 2022
Rebalance Frequency	Quarterly
Bloomberg Ticker	MVESPGTR
Reuters Ticker	.MVESPGTR

Fund Data

Number of Holdings	25
Price/Earnings Ratio*	17.05
Price/Book Ratio*	2.48
Weighted Avg. MCap	USD 59.7B

* Last 12 Months

Country Breakdown

Japan	29.72%
China	22.27%
United States	16.71%
Taiwan Region	9.17%
South Korea	7.04%
Australia	5.70%
Other/Cash	9.39%

Fund Description

30 September 2026

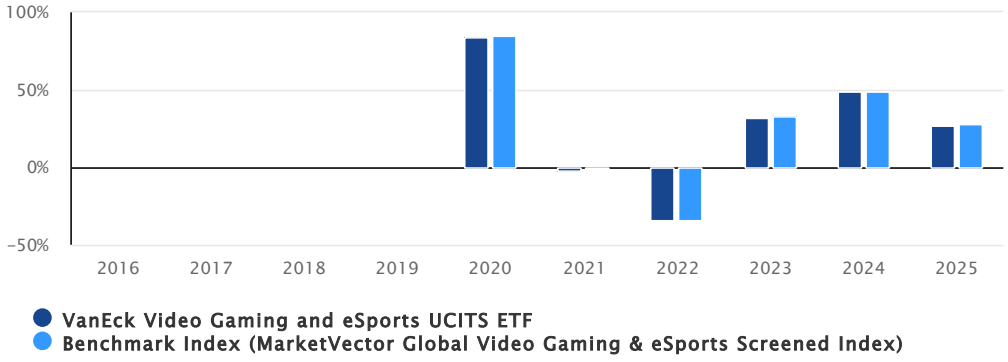
The VanEck Video Gaming and eSports UCITS ETF (ESPO) is a UCITS-compliant exchange-traded fund that invests in a portfolio of equity securities with the aim of providing investment returns that closely track the performance of the MarketVector Global Video Gaming & eSports Screened Index (MVESPGTR).

The MarketVector Global Video Gaming & eSports Screened Index that tracks the performance of the global video gaming and esports segment. The index includes companies with at least 50% (25% for current components) of their revenues from video gaming and/or esports.

Performance History (%)

Month End as of 30 Sep 2026	1 MO	3 MO	YTD	1 YR	3 YR	5 YR	10 YR	ETF INCEPTION
ETF	-0.14	8.74	-5.93	-18.48	25.74	10.21	--	17.47
MVESPGTR (Index)	-0.09	8.90	-5.54	-18.07	26.48	10.89	--	18.16

Past Performance as of 31 Dec 2025



	2016	2017	2018	2019	2020	2021	2022	2023	2024	2025
VanEck Video Gaming and eSports UCITS ETF					83.7	-1.9	-34.1	31.7	48.6	27.4
Benchmark Index (MarketVector Global Video Gaming & eSports Screened Index)					84.7	-1.3	-33.7	32.7	49.5	28.1

Past performance does not predict future returns. Performance quoted represents past performance. Current performance may be lower or higher than average annual returns shown. Performance data is displayed on a Net Asset Value basis, in Base Currency terms, with net income reinvested, net of fees. Brokerage or transaction fees will apply. Returns may increase or decrease as a result of currency fluctuations. Investors must be aware that, due to market fluctuations and other factors, the performance of the ETFs may vary over time and should consider a medium/long-term perspective when evaluating the performance of ETFs. **Investing is subject to risks, including the possible loss of principal. Source:** VanEck.

*Reference periods indicate cumulative performance, not annualized.

ESPO VanEck Video Gaming and eSports UCITS ETF

Top 10 Holdings

30 September 2026

TENCENT HOLDINGS LTD	7.91%
NINTENDO CO LTD	7.35%
NETEASE INC	7.29%
TAKE-TWO INTERACTIVE SOFTWARE INC	6.36%
ARISTOCRAT LEISURE LTD	5.70%
BANDAI NAMCO HOLDINGS INC	5.68%
GAMESTOP CORP	5.55%
INTERNATIONAL GAMES SYSTEM CO LTD	4.94%
UNITY SOFTWARE INC	4.79%
CD PROJEKT RED SA	4.73%
SUBTOTAL - TOP 10	60.29%
REMAINING HOLDINGS	39.02%
OTHER/CASH	0.69%
TOTAL	100.00%

For a complete up-to-date listing of Fund holdings, please visit www.vaneck.com

Trading Information

EXCHANGE	TRADING CURRENCY	ISIN	EXCHANGE TICKER	BLOOMBERG TICKER	REUTERS TICKER	SEDOL	IOPV SYMBOL
LONDON STOCK EXCHANGE	USD	IE00BYWQWR46	ESPO	ESPO LN	ESPO.L	BJYHVS4	ESPOUSIV
LONDON STOCK EXCHANGE	GBP	IE00BYWQWR46	ESGB	ESGB LN	ESGB.L	BJYHVT5	ESPOUSIV
DEUTSCHE BÖRSE	EUR	IE00BYWQWR46	ESP0	ESP0 GY	ESP0.DE	BKFVBB5	ESPOEUIV
SIX SWISS EXCHANGE	CHF	IE00BYWQWR46	ESPO	ESPO SE	ESPO.S	BJLT213	ESPOUSIV
BORSA ITALIANA	EUR	IE00BYWQWR46	ESPO	ESPO IM	ESPO.MI	BKF2WP9	ESPOEUIV

Key Risks

Equity Market Risk: The prices of the securities in the ETF are subject to the risks associated with investing in the securities market, including general economic conditions and sudden and unpredictable drops in value. Thus, an investment in the Fund may lose money.

Industry or Sector Concentration Risk: The Fund's assets may be concentrated in one or more particular sectors or industries. An eSports ETF may be subject to the risk that economic, political or other conditions that have a negative effect on the relevant sectors or industries will negatively impact the Fund's performance to a greater extent than if its assets were invested in a wider variety of sectors or industries.

Risk of Investing in Smaller Companies: The securities of smaller companies may be more volatile and less liquid than the securities of large companies. Smaller companies, when compared with larger companies, may have a shorter history of operations, fewer financial resources, less competitive strength, may have a less diversified product line, may be more susceptible to market pressure and may have a smaller market for their securities. This is a risk factor of an eSports ETF.

For more information on risks, please see the “Risk Factors” section of the relevant Fund’s prospectus, available on www.vaneck.com.

IMPORTANT INFORMATION

This is marketing communication. Please refer to the prospectus of the UCITS and to the Key Information Document (“KID”) before making any final investment decisions. These documents are available in English and the KIDs in local languages and can be obtained free of charge at www.vaneck.com, from VanEck Asset Management B.V. (the “Management Company”) or, where applicable, from the relevant appointed facility agent for your country.

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VanEck Video Gaming and eSports UCITS ETF (the "ETF") is a sub-fund of VanEck UCITS ETFs plc, an open-ended variable capital umbrella investment company with limited liability between sub-funds. The ETF is registered with the Central Bank of Ireland, passively managed and tracks an equity index. For details on the regulated markets where the ETF is listed, please refer to the Trading Information section on the ETF page at www.vaneck.com. Investing in the ETF should be interpreted as acquiring shares of the ETF and not the underlying assets.

MarketVector Global Video Gaming & eSports Screened Index is the exclusive property of MarketVector Indexes GmbH (a wholly owned subsidiary of Van Eck Associates Corporation), which has contracted with Solactive AG to maintain and calculate the Index. Solactive AG uses its best efforts to ensure that the Index is calculated correctly. Irrespective of its obligations towards MarketVector Indexes GmbH (“MarketVector”), Solactive AG has no obligation to point out errors in the Index to

third parties. VanEck's ETF is not sponsored, endorsed, sold or promoted by MarketVector and MarketVector makes no representation regarding the advisability of investing in the ETF. Effective December 16, 2022 the MVIS Global Video Gaming and eSports Index has been replaced with the MarketVector Global Video Gaming & eSports Screened Index. It is not possible to invest directly in an index.

Performance quoted represents past performance. Current performance may be lower or higher than average annual returns shown. Performance data for the Irish domiciled ETFs is displayed on a Net Asset Value basis, in Base Currency terms, with net income reinvested, net of fees. Returns may increase or decrease as a result of currency fluctuations. Investors must be aware that, due to market fluctuations and other factors, the performance of the ETFs may vary over time and should consider a medium/long-term perspective when evaluating the performance of ETFs.

Investing is subject to risk, including the possible loss of principal. Investors must buy and sell units of the UCITS on the secondary market via an intermediary (e.g. a broker) and cannot usually be sold directly back to the UCITS. Brokerage fees may incur. The buying price may exceed, or the selling price may be lower than the current net asset value. The indicative net asset value (iNAV) of the UCITS is available on Bloomberg. The Management Company may terminate the marketing of the UCITS in one or more jurisdictions. The summary of the investor rights is available in English at: complaints-procedure.pdf (vaneck.com). For any unfamiliar technical terms, please refer to ETF Glossary | VanEck.

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